



**SATURDAY, FEBRUARY 25th, 2012!**

Hello Gardner Families,

The Auction is breathing down our necks...(no)... The Auction is right around the corner... (hmm)... Auction planning is really off to a great start! (yep, that will do) And with it only being four weeks away, I am writing to give you an update on our progress, to offer some procurement ideas and to request a little help.

**First the help:**

If anyone is heading to the beach, there is a donation at **The Sitka Center for Art and Ecology** waiting to be picked up. The Center is located on the Oregon coast just north of Lincoln City. Also, picking up items and running around town retrieving donations is a big help. If anyone is interested in doing any of this, drop by the office or email me.

**Now for the update:**

As per usual, and I have been on the committee for... well this is my 5<sup>th</sup> year chairing and my 9<sup>th</sup> auction... we aim to get about 150 items for the auction. Right now we have 50 in hand, 60 on the way and whatever else you wonderful people plan on. So, all in all, I feel this is a great start. **With that said, I am here to remind you to please get your items in next week if possible! You can drop them in the office anytime.** If you need suggestions or any other help with the procurement procedure, please get in touch.

**Now for the WISH LIST:**

I try to think of things I would like to buy, so here goes...

iPad	3D Television	Bluray DVD Player	Pedicure	Sunny Somewhere Trip
Log Cabin for a Long Weekend	Cooking Class	iPod Touch	Catered Dinner Party	New Car
Kindle Fire	Movie Tickets	Fishing Trip	Boat Ride	Camping Gear
New Hair-do	BLAZER TICKETS!	Tickets to an Opera	Air Miles	A Massage
A Surprise..	A Tattoo	Singing Lessons	Anything with a Bird on it :)	Add your Choice Here!

**And finally.....**

**Please come to the auction! You won't be disappointed - it really is fun and I know you'll be glad you came. RSVP envelopes can be dropped in the office as well.**

Thank you,

Melinda (mdicillo@gardnerschool.org)